

XXX Video Editing Guide

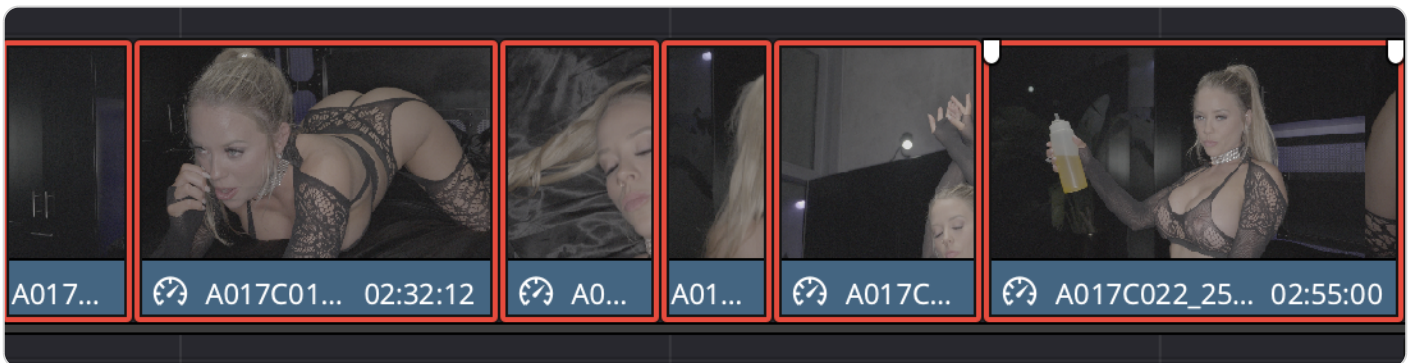
Every sheCRUMBLED XXX video is edited in two parts in DaVinci Resolve: a short **model intro montage** that opens the scene, and the **sex tape** itself. This guide covers both.

Part 1: Model Intro Montage

The scene opens with a short slow motion montage of the model, cut to our intro song, with her name as a title overlay. It's built from the sheCRUMBLED template.

Before you start

Import the model's 60 fps slow motion clips into your project. At this point the timeline is just the raw footage, one long run of clips.

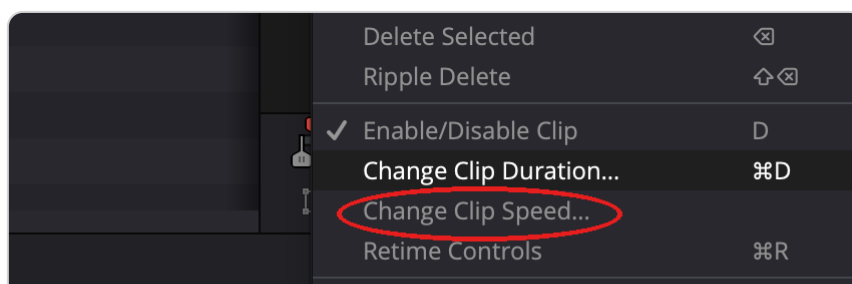


The raw slow motion clips on the timeline, before re-timing and before trimming.

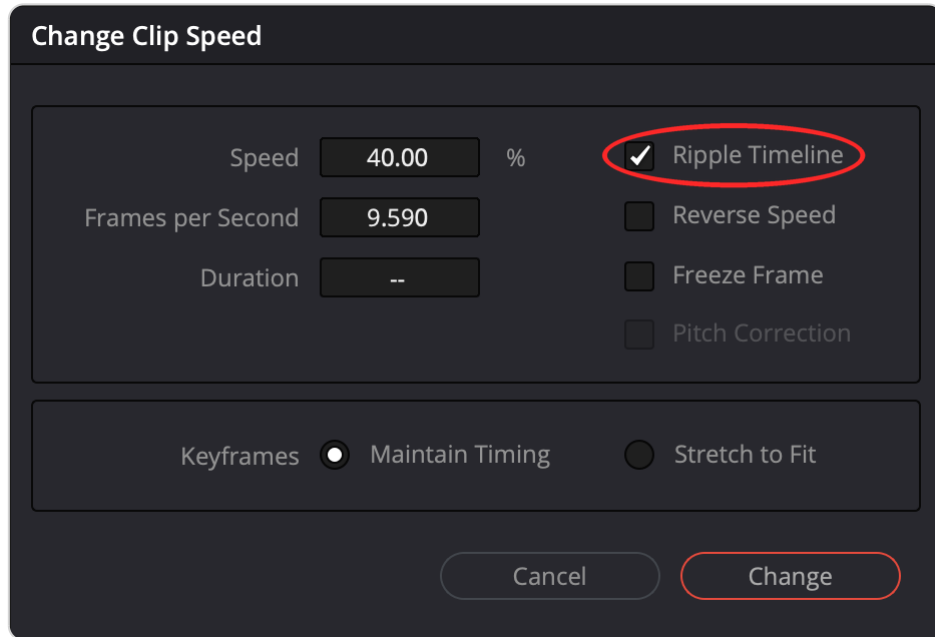
Step 1: Slow the clips to 40%

Our slow motion is shot at 60 fps. At 40% speed it plays back at a smooth 24 fps with no stutter.

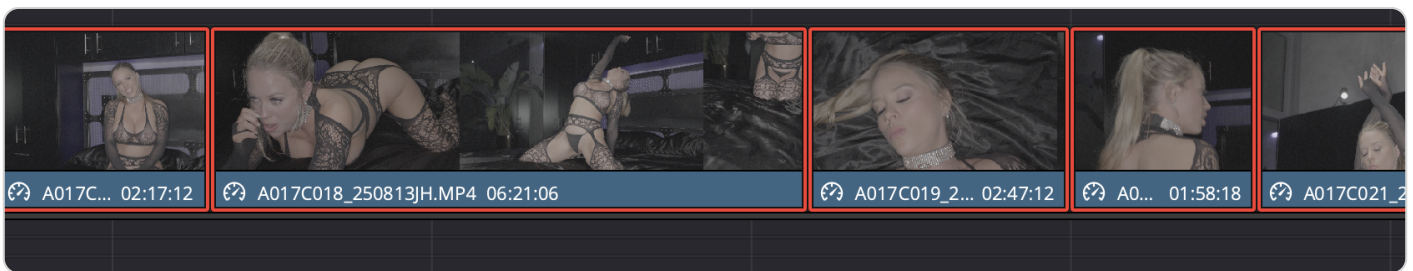
1. Select all the slow motion clips on the timeline.
2. Right click and choose **Change Clip Speed...**
3. Set **Speed** to **40%**, leave **Ripple Timeline** checked so the clips don't overlap, and click **Change**.



Right click a selected clip and choose Change Clip Speed.



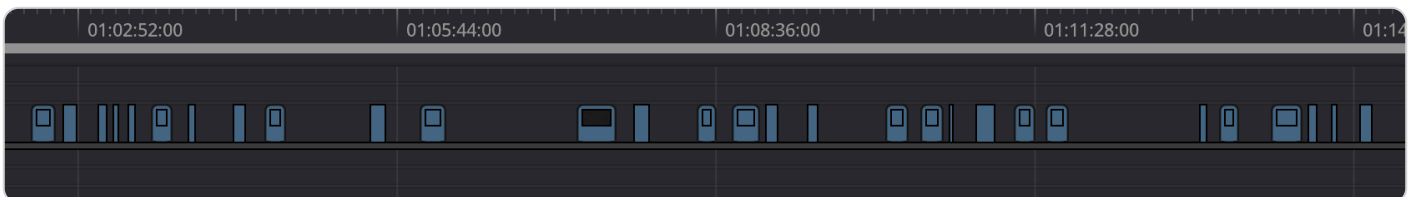
The Change Clip Speed dialog set to 40%. Make sure **Ripple Timeline** (circled) is checked.



After the speed change each clip is 2.5 times longer (A017C018 goes from 2:32 to 6:21). This is the footage before trimming the fat. (Close up. Click for the full timeline.)

Step 2: Trim to the highlights

Slowed down, most clips run several minutes and much of that is filler. Go through each one and cut everything except the moments where the model looks her absolute best. Be ruthless. You want a pile of short, strong pieces to pull from in the next step.



Zoomed out: once all the fat is gone, only short keeper pieces remain along the timeline. (Part of the timeline. Click for the full view.)

Step 3: Drop the highlights into the template

Open the intro template. The top video track (Video 1) is filled with color coded **Slot** placeholders, and the **IntroSong** sits on the Background Music track below with beat markers. Each slot starts and ends exactly on a beat.

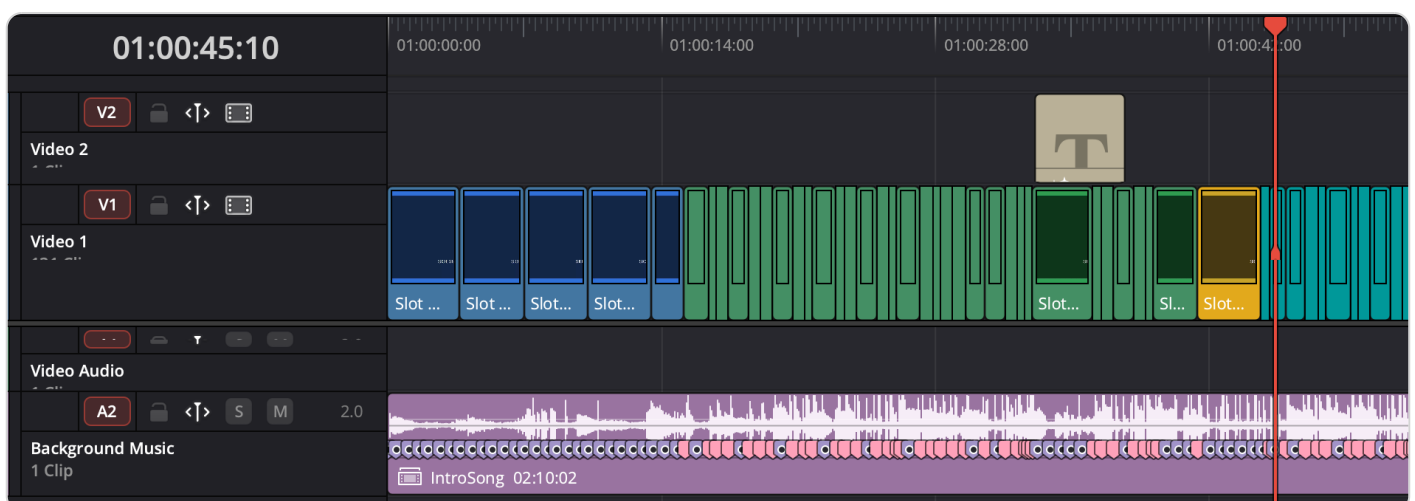
Replace each slot with a piece of the footage you refined in Step 2.

“ **Do not change the length of any slot.** The cuts are timed to the beat of the song. Fill each slot with footage and keep its duration exactly as it is.

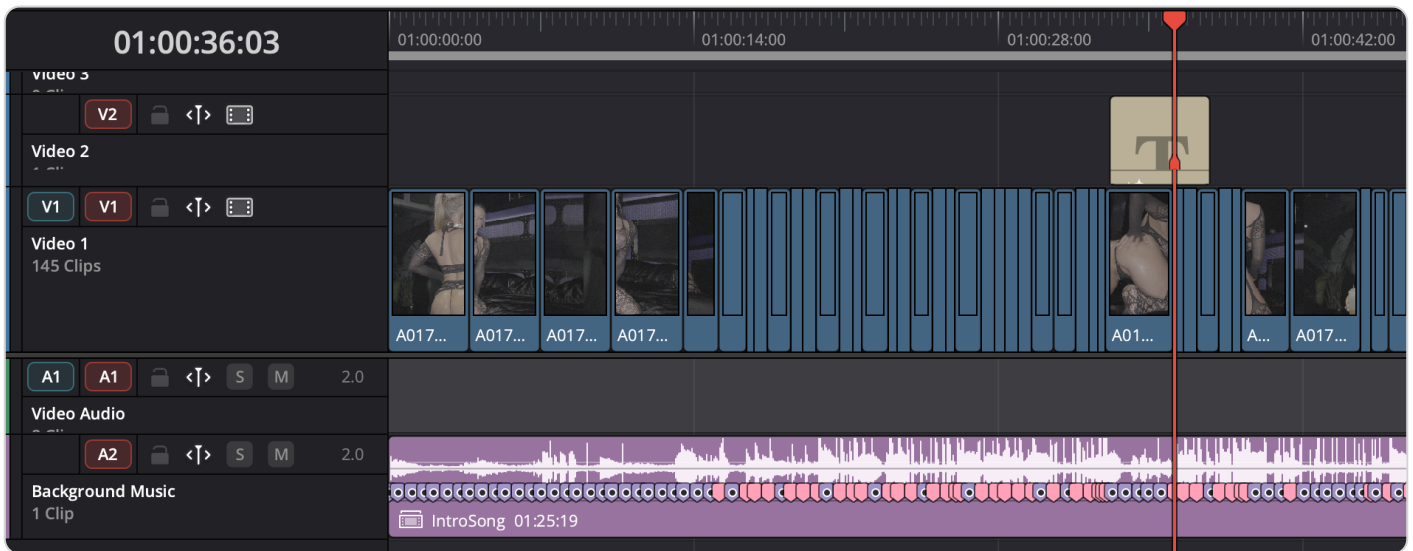
Order the clips as a character reveal

The intro is a character introduction, so the order of the clips matters as much as the clips themselves. Build it like a reveal:

1. **Open without her face.** Fill the first few slots with shots that tease the model (her body, her outfit, her hair, a silhouette) but keep her face out of frame.
2. **Reveal her face.** Once the song has built up, start showing her face. This is the character reveal.
3. **Save the hero shot for the climax.** When the music peaks and her name comes up on screen (Step 4), use the model's single best clip. That's the hero shot: the moment she looks her absolute best.



The template before: Slot placeholders on Video 1, the title on Video 2, and IntroSong with its beat markers on the music track. (Close up. Click for the full timeline.)

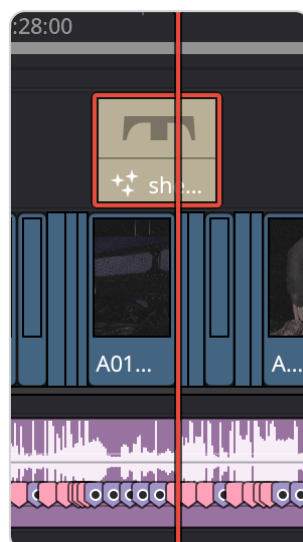


The template after: every slot replaced with the model's footage, same timing as before.
(Close up. Click for the full timeline.)

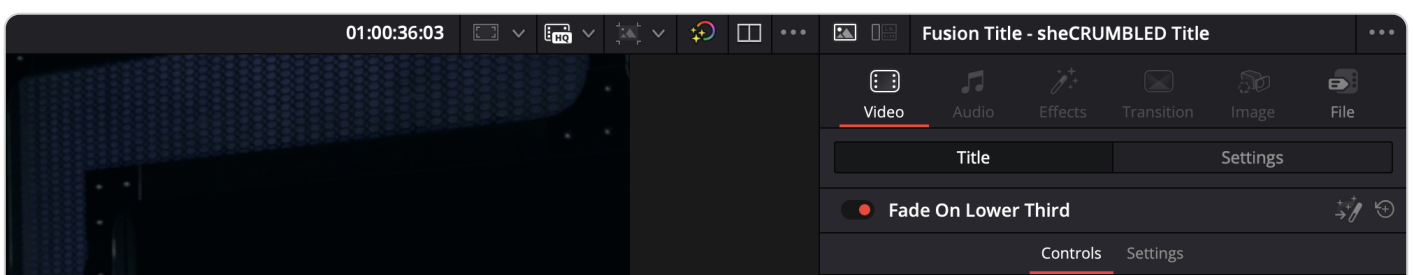
Step 4: Add the model's name

The title clip sits on Video 2, above the footage.

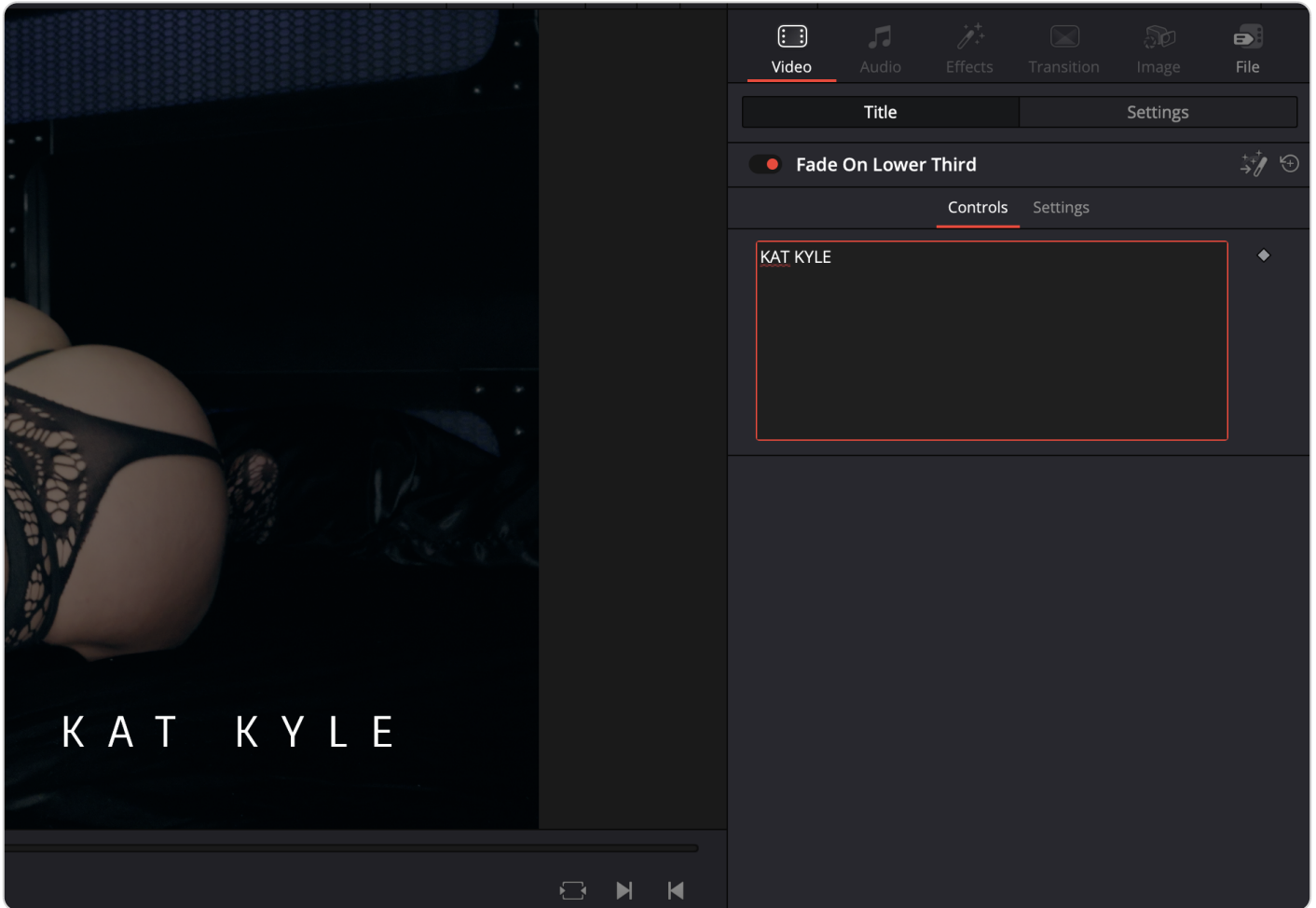
1. Click the title clip to select it.
2. In the **Inspector**, open **Video → Title**. Under **Fade On Lower Third → Controls** you'll find the text box.
3. Replace the placeholder text with the model's name in capitals. The template handles the letter spacing and fade.



The title clip on Video 2, selected.



The Inspector showing the template placeholder text ("COOKIE").



The model's name entered ("KAT KYLE") and showing in the preview.

Part 2: The Sex Tape

The sex tape footage should be largely fine as shot. It doesn't need heavy editing, just a clean up pass.

Step 1: Fix audio pops and noise

Listen through for pops, thumps, or noise from someone bumping the mic, and remove them.

Step 2: Trim the start and end of each clip

The first and last few seconds of a clip are often dead time (setting up, getting into position, reaching for the camera). Trim them off so every clip starts and ends on the action.

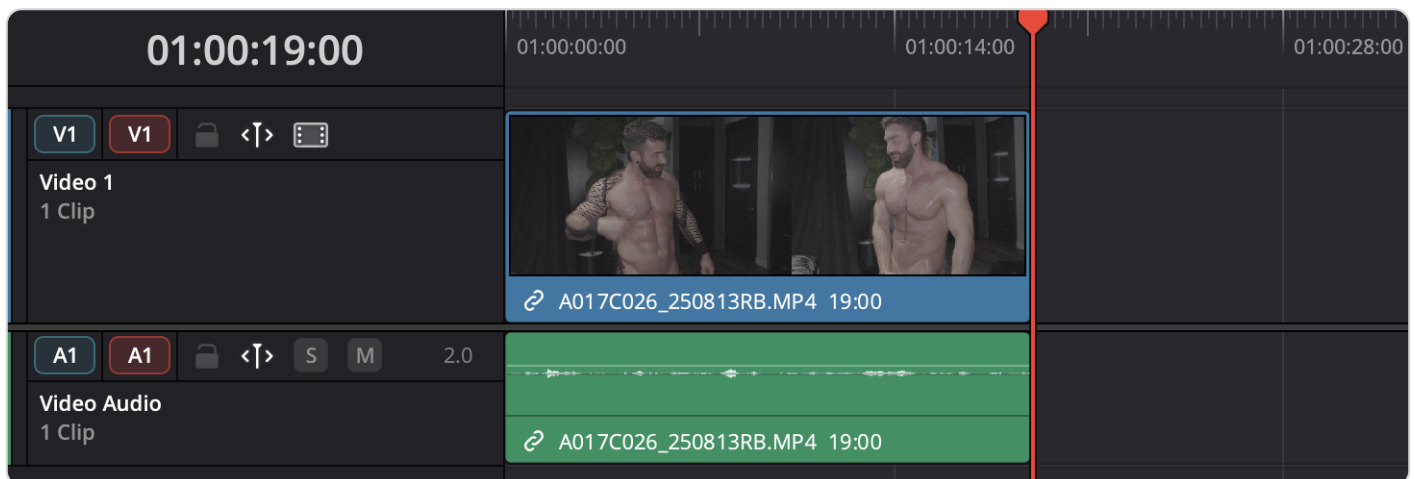
Step 3: Pull out BTS and breaks in character

Watch for any moment where someone breaks character or the camera catches behind the scenes activity. Remove those moments from the main timeline and move them to the **BTS timeline**.

Don't delete them: BTS footage is content too.



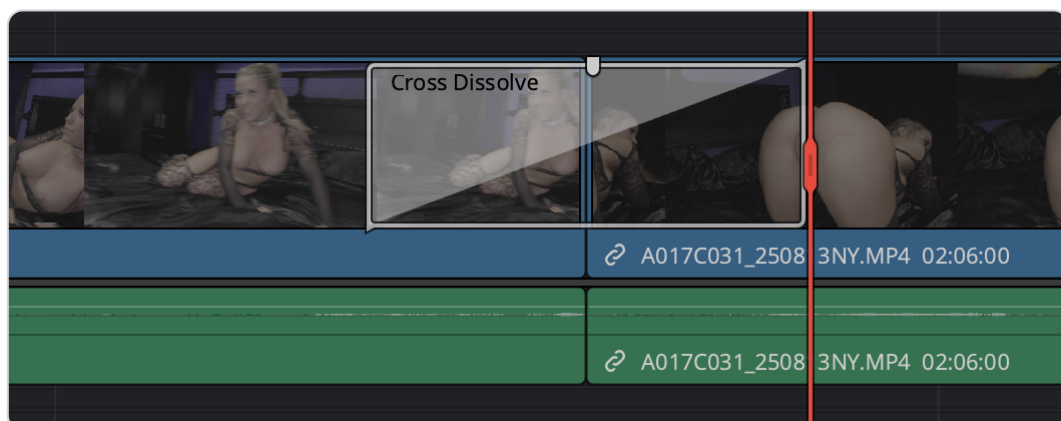
The project has a separate **BGG-BTS** timeline, next to the main BGG timelines and BGG-ShortForm.



A behind the scenes clip moved onto the BTS timeline, with its audio still linked.

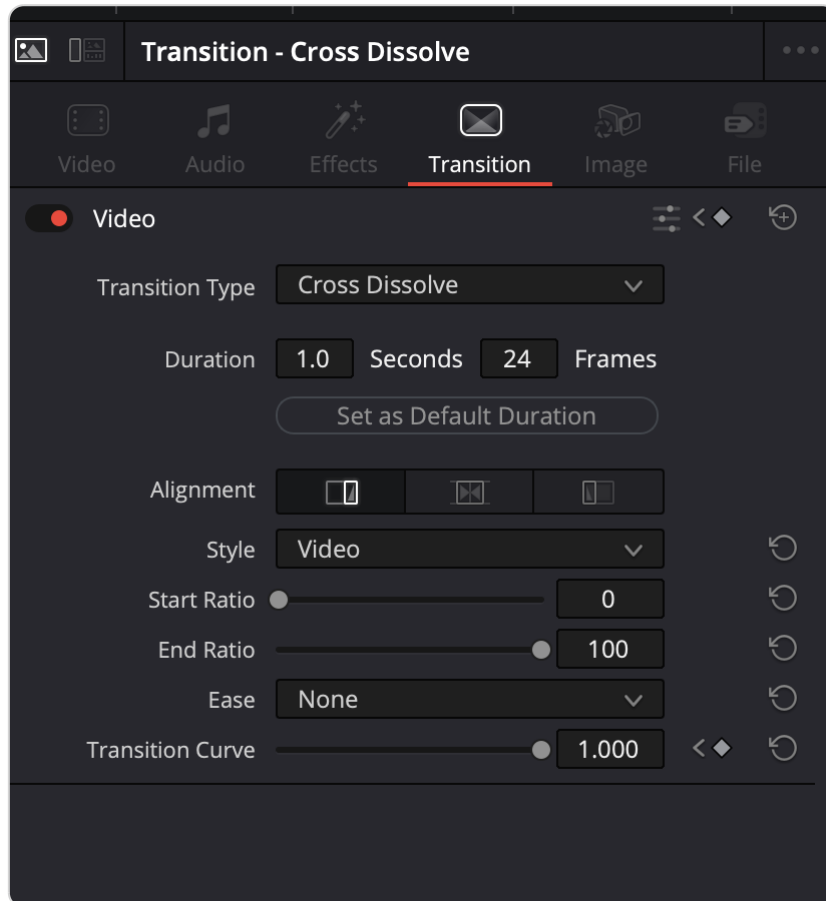
Step 4: Cross dissolve between major cuts

Wherever the sex tape makes a major cut (a new position, a new angle, a jump in time), join the two clips with a **Cross Dissolve** so the scene flows instead of jumping.



Two trimmed clips joined on the timeline, with a Cross Dissolve smoothing the cut between them.

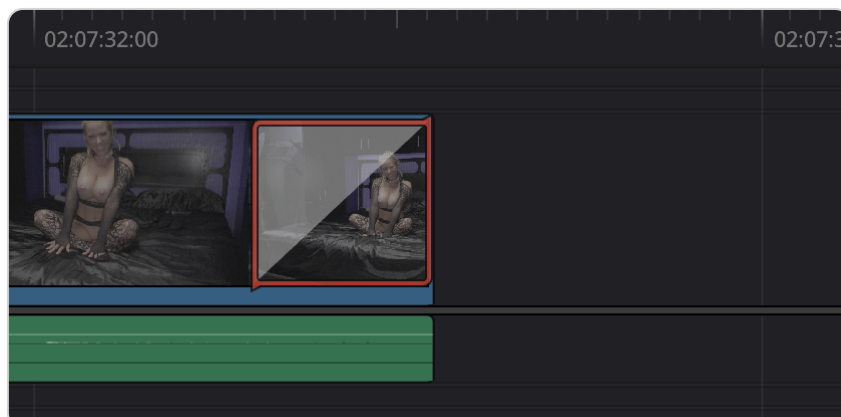
Select the transition to see its settings in the Inspector. The defaults are fine: a 1 second (24 frame) Cross Dissolve.



Inspector, Transition tab: Cross Dissolve, 1.0 second / 24 frames.
No changes needed.

Step 5: Fade out the ending

Finish the film by dropping a Cross Dissolve on the **very end of the last clip**. With nothing after it, the dissolve fades naturally to black.



A Cross Dissolve on the end point of the last clip, fading the film
out to black.

Revision #13

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